

Rocprofiler-SDK

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What is Rocprofiler-SDK?

New GPU Performance Tool Library

- Provides APIs for:
 - Tracing (HSA, HIP)
 - GPU HW PMC (Performance Counters)
 - Collected on either a per-dispatch or device wide basis (agent profiling)
 - PC Sampling (HW supported on MI300, Trap based MI2XX)
- Replaces rocprofilerv1, rocprofilerv2, and roctracer

Rocporfiler-SDK Design Goals

- Simplify Design and Usage
 - Removed the need to use multiple different SDKs to collect common performance data
 - Revamped the interface to make it easier to setup
- Lower Profiling/Tracing Overhead
- Improve Stability/Accuracy
 - Improve testing to catch issues
 - Add tests to verify values obtained from tracing
- Expand Feature Set
 - PC Sampling, better device HW PMC counter support, etc.

Community Feedback Lead Development

- Wanted to include the tool community in development of rocprofiler-sdk
 - You are our customers, and we wanted to address your problems
- Avoid black box development where things change without explanation/warning
- Active role in helping port over community written tools
 - Personal hack-a-thons with several tool development teams to migrate their code and get feedback
 - HPCToolkit
 - Caliper
 - TAU
 - PAPI

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Score-P



Context Immutable object where the tool defines what services to use

Multiple services can be defined in a context (i.e. tool may want to use API Tracing with Counter Collection)

Multiple contexts can be created and turned on/off as needed

Allows tools to be notified early if incompatible options are present



API Tracing Provides HSA and HIP callback tracing

> Can ask for traces based on higher-level operations (such as trace calls that perform memory copies)

Multiple tools and contexts can perform tracing at the same time



Buffered Tracing Stores records in a buffer, notifies tool when buffer is full





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Callback Tracing Immediately calls tool when function is invoked/completed





Callback Tracing Immediately calls tool when function is invoked/completed





Counter Collection HW PMC Counter Interface

Two modes:

Dispatch based counter collection

Agent based counter collection



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Agent Based Counter Collection Tool Responsible for manually

starting/stopping/and sampling values (via API calls)

Useful for System-Wide monitoring

Tool selects counters + device to profile Tool start's context to begin collection Tool calls counter sample to take the current counter values

Counter values returned immediately after sample collected

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PC Sampling Allows collection of PC Samples of GPU Kernels

> Two modes: Host-Trap and Stochastic

Hardware Support is limited to MI2XX (Host-Trap Only) and MI3XX (Host-Trap + Stochastic)

Tool specified sampling and interval periods

Host-Trap Sampling

Driver (KFD) creates a kernel thread to periodically inject s_trap into the GPU distributed sequencer (SQ)

Each wave is trapped in a roundrobin manner, outputting PC addresses via PCI bus.

Data collected includes PC, exec_mask, timestamp, etc

Wave selection/trap issuance is done at Linux KFD level

Stochastic Sampling

Similar to Host-Trap but instead uses a HW based solution to wave selection on GPU.

Lower overhead than host-trap based solutions (i.e. not linux kernel driven, but hardware driven).

Still a work in progress

Requested Features & Improvements From External Tool Developers

- General performance improvement
- Dramatically improve reliability and stability between ROCm releases \mathbf{X}
- Robust initialization for rocprofiler and tools
- Multi-tool Support 🗹
- Make external correlation IDs more useful
- Ability for tool to force initialization (instead of relying on rocprofiler to call tool)
- Notifications for when rocprofiler creates internal threads
- Thread pool for buffer callbacks 🗹
- Improved thread-safety, error handling, memory access correctness 🗹
- Eliminate memory leaks
- Improve counter collection performance
- Topology/agent information without having to use (and initialize) HSA-runtime and/or HIP

Reliability and Stability Improvement Updates

- Code coverage
 - Tests: <u>87%</u>
 - Samples: <u>75%</u>
 - Total: <u>87%</u>
- Integration testing framework validates output data produced by library / rocprofv3
- Strict static assertions ensuring runtimes (HSA, HIP, etc.) do not break tracing ABI
- Shifting paradigm \rightarrow decoupling profiling from runtimes

Availability and Samples

- Rocprofiler-SDK beta is available now in ROCM 6.2.
 - Full release tentatively in ROCM 6.3 (caveat we reserve the right to change the API during the transition from v1/v2)
- Source code is open source:
 - <u>ROCm/rocprofiler-sdk (github.com)</u>
- Samples are included to show how to use rocprofiler-sdk in tools
- New version of rocprof (the tool) utilizing the SDK will also be available
 - New output mode like CTF and others will be supported

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